



FRANCO-GERMAN VIDEO GAME CO PRODUCTION MEETINGS

16th October 2018, Strasbourg

OCTOBER 15

Venue: Restaurant: L'Artichaut - 56 Grand'rue, 67000 Strasbourg
20h00 – Dinner - Get together with participants and experts

OCTOBER 16

Venue: ARTE Strasbourg - 4 quai du Chanoine Winterer - 67000 Strasbourg

9h00: Participants registration and Coffee

9h30 – 10h00: Welcome speeches from :

Emmanuel Suard, ARTE - Valentine Lepage - Eurometropole

Odile Limpach, SpielFabrique

Alexander Knetig - ARTE,

Gilles Noeppel , EastGames,

10h00 – 10h30: Case study discussion: Homo Machina – France Germany – Darjeeling – Marc Lustigman /Feierabend – Thierry Baujard / ARTE France Marianne Levy-Leblond

10h30 – 11h15: Co Production in gaming – How can it be structured ? – Renate Schmid -Lawyer at WILDE BEUGER SOLMECKE, Düsseldorf

11h15– 11h45: Funding Panel – working between France and Germany -

Karsten Lehmann- BlueByte Ubisoft- Germany/ Till Hardy (per Skype) - NRW Medienstiftung –and

Maud Renusson - Pictanovo - France / Lionel Prevot - CNC- -France-

Moderation: Thierry Baujard - SpielFabrique

11h45 – 12h00 : Oh My Goethe !

Dr. Esther Mikuszies, Goethe Institut Nancy – Strasbourg

Call for projects presentation

12h00 – 13h00 – 3 mins Pitches from each team – 12 teams – 6 from each country

13h00 – 14h00: Networking Lunch –

3 mins pitch from 2 publishers - what are we looking for?

Matthieu Hurel – Plug In Digital (F) – Julian Broich – Head up Games (D)

14h00 – 17h00: One to one meetings between teams and experts

17h00 – Jury Award of best team to join Düsseldorf Finance event on 5th December 18

17h30- 20h00 Créativ'café in partnership with CREACCRO – In French

Alexander Knetig – ARTE - Stéphane Natkin – CNAM

Franco German co production/collaboration in the Creative Industries