



- ❖ **Name:** Backwoods
- ❖ **Place:** Germany
- ❖ **Track:** 2018 - Film und Medien Stiftung NRW
- ❖ Accompanied by SpielFabrique in 2018 with their game Resort
- ❖ Resort will be released on PC, MaC et Nintendo Switch
Publisher & Developer: Backwoods Entertainment
Price: 19,99€

Description: A comet is on course to obliterate the small town of Laburnum Creek. Renowned writer Laura Tanner visits the former health resort to interview several inhabitants who are refusing to leave. But there's something rotten at the heart of this picturesque town. Curious characters and surreal encounters await Laura in an enigmatic journey between dreams and reality. Will Laburnum Creek cast its spell over her too? Or will she jeopardize everything to uncover the truth?

RESORT is an interactive mystery short story about repressed trauma and buried secrets. As players guide the protagonist through an intriguing tale of personal discovery, their choices will literally transform Laura's world.

❖ **Other projects:**

- ✚ ***Unforeseen Incidents*** is a classic interactive investigative game. It was released in May 2018 and is available on PC / Mac / Linux
Publisher: Application Systems Heidelberg
Unforeseen Incidents is in the final three for three categories at the "Deutscher Entwicklerpreis 2018" award.
Nominated as:
Best Graphics 2018
Best Game Design 2018
Best Story 2018
 - ✚ ***Pingunauten Trainer*** is a VR system to reduce the stress and anxiety of children undergoing MRI. It is a virtual reality application where children practice lying down while undergoing a virtual MRI.
- ❖ **The team:** [Marcus Bäumer](#) (Game Designer, Writer, Media Psychologist), Matze (2D/3D Artist, Illustrator, Designer), Tristan Berger (Musician, Sound Designer)