

## 2020-2022 STUDIES

The goal of those studies is to map the video games studios in Africa and identify the key trends of the Gaming Market in Africa.

- The first one was realised in partnership with **Goethe Institut Johannesburg**



- The second one, with **GIZ** (Deutsche Gesellschaft für Internationale Zusammenarbeit)



### GAMING AND ANIMATION INDUSTRIES IN AFRICA

Evaluation of challenges and opportunities around:

